

AUGUST 2003
FIRST EDITION No. 5
USA \$2.00

HOT SUMMER DOG DAZE

Try Your Hand On The New
Graphics Contest and Get One
Year's Subscription and Get
Showcased On The Cover Of
The Infinite Loop Too!

*Using My 128 To Archive
and Edit Graphics For My
Silk-Screening Business*

*"do we really need
electroshocks...
to wake up?"*



**NEWS, VIEWS, TIPS AND
FLIPS
FROM THE MACH COWBOY**



VCSEB

THE INFINITE LOOP

Editor-in-Chief
Contributing writer

Earl Williams
Jake Smith

Commodore and the respective commodore product names are trademarks or registered trade marks of Tulip Computers and/or Ironstone Partners™...



The Infinite Loop is published monthly by Earl-Y Designs©, P.O. Box 746, Grand Junction, Colorado 81502. Postage paid at Grand Junction, CO. **Annual subscription** rate is US\$21.00 for U.S. addresses, \$27.00 for Canada and Mexico; US \$37.00 for all other foreign addresses worldwide. All subscriptions payments must be provided in U.S. dollars except when using credit card through PayPal. Mail subscriptions to The Infinite Loop Subscriptions, C/O Earl-Y Designs, P.O. Box 746, Grand Junction, CO 81502 or at www.Earl-YDesigns.com web site where you can subscribe with a credit card using the PayPal service. Click on the Infinite Loop logo. Please make checks out to Earl-Y Designs.

Cover: Digital Photo taken with FD Sonycamera of a local fire in the Book Cliffs north of Grand Junction. All rights reserved; Earl-Y Designs

Equipment Used: Mac iBook® G3, Phaser 860DP Tektronix Color Printer by XEROX,. Commodore 64/128 with Jiffy DOS, REUs, CMD SCPU with 16Mg Ramcard and RAMLink, **Programs Used:** Cover and page layout where designed with Adobe PageMaker®, Photo Shop and Illustrator® for Mac®, Geos®/Wheels® OS & Post Print®.

Submissions should be made to the editor by mail at P.O. Box 746, Grand Junction, CO 81502 or by e-mail to earlw@earlydesigns.com. Editor accepts unsolicited editorial manuscripts and photographs, original commodore-related manuscripts and programs, but cannot be responsible for their return. If submission is accompanied by a stamped, self-addressed envelope we will make

CONTENTS

Page 3	Grafics Contest
Page 4	Editor
Page 5-9	Silk Screening
Page 10-12	The Challenge
Page 13-18	YaHoo Groups
Page 19-	News, Views, Tips & Flips
Page 22	DSL, Hard to Get



Worth Quoting

"A good laugh and a long sleep are the best cures in the doctor's book."

--Irish Proverb

GRAPHICS CONTEST

Create a graphic with your favorite Commodore graphics program and enter to win a one year subscription and have your art published as the cover for The Infinite Loop. There will be two categories: color and black-n-white. All submissions must be original and not used in any other publication. Send submissions as a printout or in any digital graphical format to earlw@earl-ydesigns.com or The Infinite Loop C/O Earl-Y Designs, P.O. Box 746, Grand Junction, Colorado 81502. Submissions will be returned if you send a SASE; otherwise, all submissions will be held until after the contest ends September 30, 2003 and then destroyed. All rights return to the owner after the contest. By submitting you agree to allow The Infinite Loop to copy and print your submission if it is deemed the winner. The editor will be the final judge.

Health Tip

If you're feeling overrun by that pile of work on your desk, learn to work smarter not harder, advises Salem Hospital in Oregon.

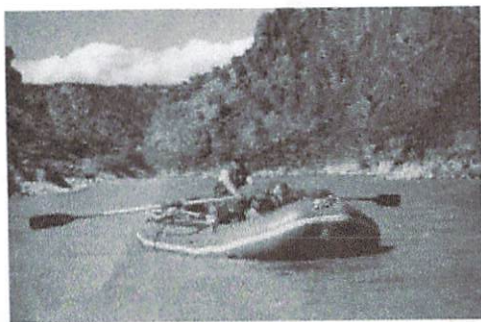
Here are some things you can do:

- * Pace yourself by working during your most energetic hours. Tackle the tough problems when you have the most energy.

- * Don't waste productive time by taking extended breaks or by over-socializing.

- * Energize yourself by eating a balanced diet, getting seven to eight hours of sleep a night, and by drinking lots of water.

- * Energize your work by juggling the order of things just to jazz them up a bit.



Editor-in-Chief July 2003



I am pleased that more interest and subscriptions have come in. We have readers across the USA, Canada, Puerto Rico, South America and Europe. One of my goals is to have an international magazine which means that we will publish in different languages. Communication bdtween all 64/128 users is my main goal. You got something to say? Send it to me and I'll publish it here. Got a photo of your computer setup? Send it in and I'll publish here in The Infinite Loop. Need to advertise - advertise here!

I often read, online and on pulp, reviews on computer stuff. Recent articles included Internet music files, digital cameras, videocams, infidelity on the internet and, what really caught my eye, USB drives. Actually, the later is a dongle flash virtual

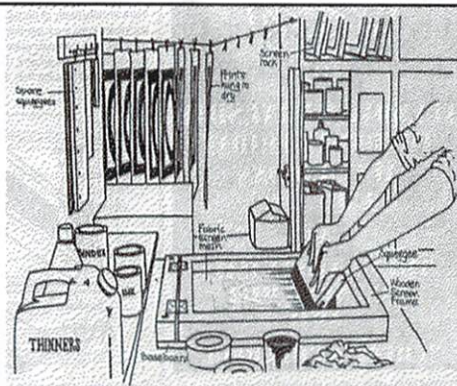
drive sometimes advertised as a key chain drive. The sweetest thing I have heard of late is a USB card for the new C1. Imagine using one of these little devices for our platform. These little flash drives come in sizes ranging from 256 MB to 2 Gigs. I hear they are slow though and 2 Gigs is real over kill. The smaller memory fobs are more appealing to me. Does anyone know the difference between USB 1.1 and 2.0? We've had serial bus from the beginning. Right?

This publication is done almost entirely on a G3 iBook Mac using PageMaker 7.0. Some of you are going to try and bust my bazongas but let me give you some of the reasons I am using my Mac instead of my 128D. (1) transferring files faster off of the net and elsewhere. (2) type symbols I need to use for copyright etc., maintainin professionalism. (3) easier editing and photo placement. (4) being able to print the whole publication in duplex and have it colated. This last part is really important to me since I'm printing, stapling, folding and mailiing the publication by myself. I know I can do most of this on my Commodore and have nothing to prove. I do, however, want to keep the publication current and on time. I hope you appreciate that.

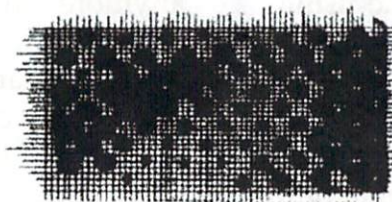
Thanks!

Silk Screening With My Commodore

by
ewwfishbone



Let me begin by saying, the reason I use my Commodore setup for editing and storing silk screen positives, is the dots per inch ratio of the actual silk screen and the Geopaint screen.



Close-up of dot size in relation to mesh threads

They are almost the same in this case. If you understand that kind of thing then you know but if you don't understand or are not familiar with photographic methods you may find all this initially a bit confusing; hopefully you will gain some insight by the end of this article. I have no formal education in printing or graphic arts but I can thank GEOS for the education that I

have in desktop publishing and computer graphics. I wouldn't be operating this high end program right now if it were not for GeoPublish and all the great guys who have pioneered PostScript printing for the Commodore platform.

Lets begin with some basic instruction on how to setup a photo-stencil using the photographic emulsion method which I use entirely. Using photo emulsion offers the widest range of possibilities like fine line drawings, various hand and commercial lettering techniques, as well as photographic halftone positives.

All methods of photographic screen printing require three

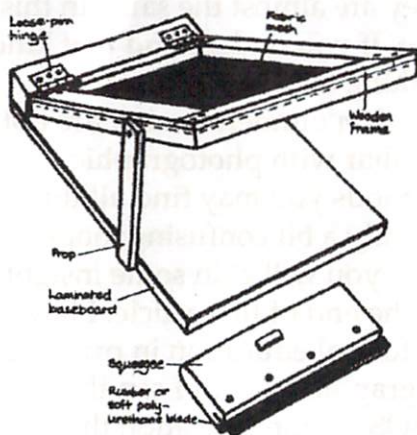
things: (1) a screen prepared with a light-sensitive coating. (2) a film positive, or equal, and (3) a light source that will enable you to transfer the opaque images on your positive to the light-sensitive screen you have prepared.

A "positive" is any opaque image (usually black), on any transparent or translucent surface. There are many ways you may choose to prepare them. I like to save my images on the computer so that I can easily edit and then print out a positive on clear acetate. Archiving is a big reason for having and using computers. My 128D using GEOS, geoFax, fax machine, hard drive and a PostScript compatible laser printer is ideal.

An excellent transparent film for this purpose is Wet media acetate or any good laser or photocopy grade overhead film. One can also use plain or printed tracing paper. The printed sheets or "positives" have illustrations that may be used to create a picture or message. With the plain sheets, you may make art work of our own with India Ink, artists' brush or pens, dry transfer or pressure sensitive letters and symbols that can be applied directly on the tracing

paper or clear acetate. I then scan or copy the images so I can save them on the computer.

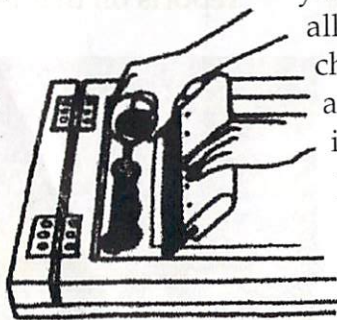
Another way of producing positives for us Commodore users, is through fax machines that have the following settings: (1) Black and white line work (2) Photographs - high contrast and geoFax program. Basically what you do is fax an image into geoFax and convert it to geopaint. I used this method on a regular basis when geoFax was first introduced. I must confess though that I do not use this method of grabbing graphics anymore. My fax machine went south first of all and then I bought a scanner. Using a fax as a scanner is covered in a previous article I wrote a couple of years ago and also in Maurice Randall's instructional booklet



Portable baseboard

that comes with the geoFax program he programed. I highly recommend geoFax for this purpose especially if you can pick up a used fax machine and do not want or can't afford a scanner for the other platforms. Photographic images can also be accurately screen printed but require some highly technical procedures which we don't need to elaborate on. You can fax/scan a photo but, again, some experimentation is required for each individual fax machine and it's settings. I've had good success using geoFax as a scanner and have a truckload of geo clip art from my effort and have used those graphics in previous newsletters.

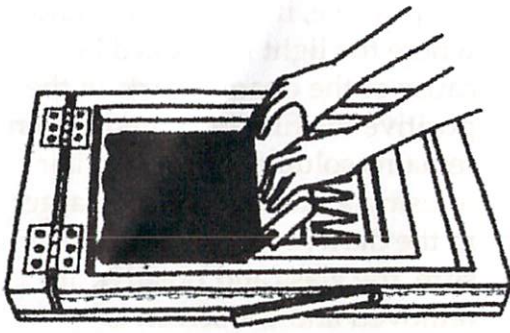
I won't go into detail about setting up the exposure lamp but you can get the idea of how it works from the graphic. I use a piece of clear glass on top of the positive pressing the positive flat against the fabric. Next I expose according to time and distance recommended in SPEEDBALL's exposure chart. Where the light reaches the sensitive film or screen through the clear parts of



the positive, it is hardened; and where the light is blocked because of the opaque parts of the positive the film or coated screen remains soluble. This is similar to using a photographic enlarger in the dark room. After exposure, the glass and positive are removed and the screen is washed with water to remove emulsion not cured or exposed to make the open areas of the stencil. Consequently, these open areas will let ink through the fabric during the printing process and leave your image or text on whatever you are printing.

Whatever you see on the screen is what you will see on the object you print on. The screen is allowed to dry and is checked for pinholes which are filled with filler or masking tape. The better your positive the less chance you have of pin holes and under and over exposed areas on your treated screen. The edges of your frame are also covered with masking tape to prevent ink from leaking through the sides of the screen.

I am now ready to print. Ink is poured onto the screen creating a small reservoir on one end of the frame. With the squeegee at a slight angle, a slow stroke is



made moving the ink evenly to the opposite end of the screen. This is the "flood" stroke. Next I make the return or print stroke applying pressure on the squeegee so it pushes excess ink through the fabric. I usually make four strokes all together but depends on the tightness or screen mesh size or what we might refer to as resolution. Certain inks require specific screen mesh sizes so the ink passes through the fabric smoothly and quickly. The print or shirt in our case, is removed and put to dry on a rack or line. Then this process is repeated until you print the amount of shirts you need. You can see that this is a perfect process for printing multiple items as the screen can be used over and over again once it is created. After you finish the screen is washed with water to remove excess ink

and again dried. Since I use a water based ink, I do not use thinners or chemicals to wash the screen. Most commercial screen printers do use a plastic-like ink which requires some harsh cleaning methods and a well ventilated environment.

Some details are left out which I did not think where relevant to how I use my Commodore for silk screening. I think the graphics I have supplied should make the process more understandable.

Two years ago I gave a short talk on this subject at the LUCKI EXPO. I know from reading reports on that talk that most



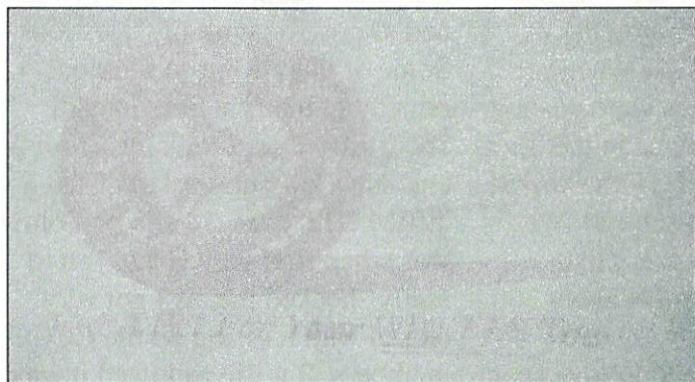
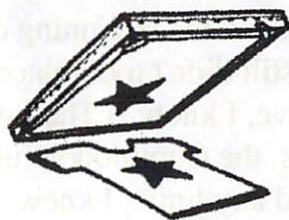
people do not totally understand the process of silk screening. I hope this article clarifies this process. Printing, in general, has many similarities whether it be

EARLY DESIGNS

dot matrix, four color printing press, ink jet or laser printing. It all comes down to little dots on a piece of paper, textile, glass or metal.

For most of you who own a color ink jet printer, you can make iron-on transfers to make T-shirts with your favorite photo, logo or saying on it. This is really the easier way to go when only printing a few shirts. Silk screening is for mass printing.

And that's how I make use of my Commodore for my printing business.



Close up of an actual silk screen I did for Chrome Mag

Here we are my friends, it's mid 2003! Commodore's death, announced in the beginning of the 90's still didn't took place. Impressive, I know :) The loyalty of us, the Commodore users is beyond any limits I knew. We'll need a psychoanalyst to tell us why we bonded like this with a machine :)

My story begins in 1998 when I got into high school and discovered the internet. I won't elaborate on this because I guess most of you know my story, I am Mihai Barbat (Michael) the only active C= user left in Romania :)

Using the internet (email only in the beginning) naturally, I guess driven by an inner instinct I came across COMMODOR discussion list. It was that time in my life when me and all my classmates were pushing the school email service to the limits (the only Internet service we had in the 1-st year of high school). We were subscribing to every list imaginable. I used to get about 300-400 messages per day, 99.99% being pure crap. I used to love spam back then, every new message in my

inbox was important :) Slowly I learned a few listserv commands and I sent a search command (I was searching Commodore') to the list server. I got only one result. After a few unsuccessful tries of getting in, finally after a week I was in.

Very shy, I sent a message to this list. To my surprise, actual people, commodore users, answered me :). The regretted Ron Fick was the first to respond me and introduce me to this newly discovered world. I remember those times so well, I was absorbing all the information I could find. I was so moved and amazed by this strong connection that established between us, against the distance that separated us. I was asking questions like a machine gun here and there. I guess that after some months poor Ron couldn't keep up with my frenzy and passed me to his friend Earl Cook. This also didn't stopped me and I continued to push on with my questions. Some of them were so hilarious, I remember the first time I heard about Jiffy Dos. I took me about 2-3 emails to fully understand what a 'jiffied C128 was :)'. The first blow was when Ron passed away. It really shocked me, as I got very closed with him and all the CCCC members. But life followed it way and I moved on. Naturally, slowly,

as I gathered more information, my wild quest for C= knowledge slowed down a bit. I moved on to new email lists, the most important being Homestead. I guess COMMODOR list was dieing when I first appeared there, moving to Homestead was like a breath of fresh air, lots of new interesting people. I had the chance to upgrade my Commodore with the help of my great friends at an unimaginable level for a user in Romania, this put me on the same level with you guys. I can keep up with every technical challenge with this setup. In present I am still on those list, emerging from time to time with every occasion I consider worthy of sharing there.

Today I have received the June UCUGA issue from Dale. As soon as I began reading it, Dale's words stuck into my head 'nothing seems to be going on!'. This started a storm in my head, why this happened I began asking ... After 4 years the discussion lists aren't what they used to be. Almost all of them are in a coma like state. I don't know what happened, the routine got all of us? Did we all reached the same level of knowledge that we don't need to further communicate? I don't think so. My idea is that we became lazy in a way, and we seem to like it. There is almost nothing left to keep

the enthusiasms high. I remember that back then in '99 there were so many people posting on those list. Look now, most of them got lost and mysteriously disappeared (hi Colin :))))

We need something to motivate us, we need something to set us all on fire. Let's make the discussion lists active again people, do you need another Ironstone/Tulip issue to awaken you? Even this major news didn't created much activity, just a few irritated individuals, including myself. What do you need to get active, tell me? What does it take to achieve this? What will you all say if I write this to Homestead 'Hm, all the people here on Homestead just wait for Maurice to release something so they can wake up from the coma and say 'wow' Maurice is the best !!!' Will this be enough to annoy everybody, I mean come on, do we really need electroshocks like this to wake up?

I am challenging you all. Start being active or remain lame and quiet. Yes those are my words, lame and quiet. Start writing about your C= experiences, start writing about your favorite activity on the C=, tell us about your C= dreams, help Dale and Allan with articles, start experimenting my dear friends, do something. Only I, Colin and Greg know

how much I struggled to get your attention on Jos now Wings os. We spent many many nights talking about how can we make you curious about it. I myself wrote some very tasteful and addictive articles on homestead about our experiments (excuse my modesty). We all said that we'll achieve victory when we'll bring Willis on the #wgs channel to chat and amaze him with Jolse's creation.

Yes Willis was the prototype of the user we wanted to attract to the modern part of the C=. You want to know the

results? I don't think you will be very happy. Be shocked now, because we only got just one new guy, Geoff Sullivan. It's hard I know, this was a hard blow for me and for my motivation. I guess that is why I kinda disappeared from the lists.

What happened guys? Commodore users were known for their native curiosity and lust for knowledge and experiment. I don't know what went wrong. Anyway the road we took is not in the right direction.

Dale, Allan you all need materials for your magazines. Why don't you launch topics on the lists, something like 'Hi guys. I am very curious to find out about '....' I want an article for my mag, is there anyone willing to write it? I am willing to help and I am sure so are other people. Ask questions on the lists, ex: ' What do you think about Ironstone/Tulip,

what does the C= means for you, why are you still using a C= in 2003 there are so many beautiful questions.

Write more

interviews (interview of the month, introduce newcomers, worst/best news, best/worst idea,) do more reviews (demos, games), just ask ... DON'T JUST STAND, INNOVATE!!!

I hope you all got shocked, mad, awoken,... I will be very happy to know that I triggered any reactions. So I am asking you please react to this, don't hold anything, you can even attack me, I won't mind, you're all my friends :))

A sad Commodore user,
Mihai

**What happend guys?
Commodore users were
known for their native cu-
riosity and lust for knowl-
edge and experiment.**



Is the C-One in trouble?

From: "cmdrluvr" 16 Aug 2003

I have been eagerly anticipating the release of the C-One for quite a while, however, I'm increasingly of the opinion that the project may be in serious trouble. It has been literally years since the project has started. At the first part of this year is looked as though the project was coming to completion and boards were actually produced. Now it is August and no boards. There has been some speculation that additional hardware changes are being made to the boards. Jeri has not made any posts to the C-One group nor the Usenet group for quite a while and that adds to the perception

that the C-One is kind of a nebulous, underground project. The new XGS system looks like it has a better shot of making it to production and it has a lot going for it. I think it has the capability to steal the C-One's thunder if a board is not available soon. I'm really pulling for the C-One and I'm begging Jens and Jeri to get on the ball. The XGS is nipping at your heels. In my humble opinion (and we know what they say about opinions) your time would be better spent in development instead of travelling all over the country promoting a product that does not yet exist. In most people's minds the C-One is vaporware and I think that many are increasingly of the opinion that it will ALWAYS be vaporware. Guys, seriously, you need to kick in the overdrive. I may be way off base and I'm not trying to be critical, I just REALLY want to see the C-One succeed.

Potential C1 Buyer

Dear Potential,

Don't worry, there's no reason to think so at this point. You're right about Jeri and me putting a lot of time into promotion in the last two weeks, but not *seeing* a development does not mean it's not happening.

The C-One is being worked on for more than three years now. In other words: It's three years ahead of any other project of this kind. Everyone who claims to have a product out that's at least similar, does obviously not know what kind of problems he will face.

We've had a kickback the day before we left for the classic gaming expo, because the local PCB company could not meet our needs in producing a very thin board that has a fairly complicated outline and cut-outs (this rework will look cute, btw!). Even another project that I wated them to

produce at the same time (an Amiga thing, totally simple board) was not produced because they had difficulties with my data (industry-standard gerber+excellon). I other words: bad luck.

Since the rework-boards have been designed in my CAD system, there will be no delay for them to go into production in Germany as soon as I get home. My flight arrives early monday morning in Frankfurt, Germany, and after that I'll need about three hours to get to Aachen by train. Still early enough to send the data off and hold prototypes in my hands five days later.

Today, Jeri and I will document the changes to the board software-wise, and distribute the textfile internally to the software developers who already have a board (it's now 8:00 in the morning, just for all Europeans on the list who are 9 hours ahead). MagerValp has already sent his board

back to Germany for the rework, and Jeri has wired up one board manually that will go to Adrian.

Development is rolling, even if you don't see it. We're still the pioneers, and I predict that even with a few weeks to go on the C-One, we'll be the first on the market. Plus, it'll be an easy-to-start product, even if you're not a computer expert. The only experience you need is "how to put a mainboard into a PC case".

ciao,
Jens Schönfeld

I just ordered the C1 (from kdh) for 249\$ but have not received any confirmation on the order status, are the C1 boards shipping and available at all? at order time all looked OK!

No, the boards aren't shipping yet -- I'm sure Jens will tell you more. KDH seems to make up new availability dates every now and then...

What I'd like to know is: how did you get KDH's web shop to sell you the board for \$249? The only price I can find is €249, which is roughly 10% more.

Regards,
Michael

What I'd like to know is: how did you get KDH's web shop to sell you the board for \$249? The only price I can find is €249, which is roughly 10% more.

..and probably still below the final price of the board. The long delays and reworks cost me a lot of money, and we're running out of margin. Prepare to pay a little more, maybe 10-20 EUR.

The final release date of the boards is still uncertain. Don't push us. However, I'll try to make the time as short as possible, will keep you posted about developments at least once a week.

ciao,
Jens Schönfeld

Isn't that KDH's problem? If they accept (and confirm, as they have done in my case) orders at €249, they are obliged to fulfill these orders, AFAIK.

Regards,
Michael

I'll make sure they know about the price change as soon as I know how much it actually will cost. By then they will probably write to every customer and ask if they still want it at the new price. They have always been very nice guys in the past, and I'm sure this won't change in the future.

ciao,
Jens Schönfeld

What I meant was that by confirming my order by e-mail, they have effectively signed a legally binding contract (Kaufvertrag) and cannot refuse to sell me the

board at the price. See e.g. <http://www.it-rechtsinfo.de/vertrag-02.htm> (in German).

Regards,
Michael

Please don't go the legal way - that's not the way we behave in this community. I appreciate Günter Horbach's work for his KDH shop and the Amiga community very much, and I would not like to see him making a loss because someone insists on a price he can't make - even on his first approach into a new niche market. We're in this **together**, not against each other.

ciao,
Jens Schönfeld

Please don't go the legal way - that's not the way we behave in this community.

I guess the thread started with my post. I am not unhappy, (yet) etc.. but OTOH the money is gone from my

account for some I have ordered. unless this purchase order is cancelled I CAN NOT pay more for the thing I ordered. No matter I would be willing too, the deal is closed. I effectively own the goods I paid for.

Jens as said I am 200% OK with the 'disclaimer' etc.. but ordering something with no possibility to inquire before the actual order (a legal contract) that the goods are not even produced or finished and there is no deadline? I did look at the pictures, read the warning about the first 300 boards, was happy with the disclaimer and ordered. I guessed that I will receive one of those first 300 boards (those that are pictured and what I did assume have been manufactured?) telling me that the boards have not even been made, what is on the photos then? The photo looks real to me, its not a 3d rendering! so the info about the 'first 300' board must be wrong. are they made and sold out? or did is my order

back-ordered and will be full filled from the first batch of 300? or was the 300 first boards just.... dust?

sorry, dont wanna push, but if somewhere is product with real picture of it, and a price tag and a 'order now' button then I expect a little more than 'we inform you every week that you need to wait more and pay more'.

sorry.

antti

and of legal way - Michael is right, its binging agreement.

also in germany ALL internet purchases are 100% returnable for full refund, so no matter the disclaimer if 100% of customers who buy c1 from KDH (or other retailer) all return the boards KDH has to pay full refund(no questions asked!).

thats the law in germany.
just 2cents.

telling me that the boards have not even been made, what is on the photos then? The photo looks real to me, its not a 3d

rendering!

I did not tell you that the boards have not been made. Fact is: The boards have been made, and they are sitting here waiting to be put in a state that they can be sold. Only a few boards have been sent to selected developers - less than ten!

What I said (or wanted to say, maybe I chose words that can be misunderstood): The rework-boards are in production. You have to know that the reworks on the C-One boards are being done with a small PCB that is soldered to the board. This small PCB is what I mean by "rework-board". They even have a specific name, but since that's descriptive, mentioning things that we haven't tested yet, I don't want to reveal it. Nothing spectacular, though.

The final board that will be available at KDH and other retailers will consist of two boards, soldered closely together: The mainboard as you see it on the website, and

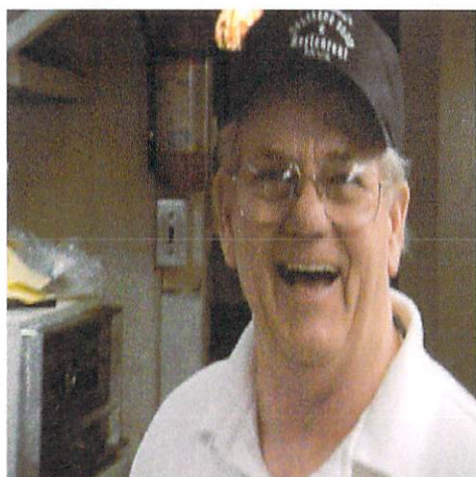
a rework-board that currently only exists in my CAD system. I'll make photos as soon as I can, and put them online.

You are right about the German return laws for internet purchases.

Thanks for the info that your account has already been charged - this should not happen. I want to add that I never got a complaint like that about KDH from other customers. I don't have any insight into their accounting, but there must be good reason (or a mistake). However, we should check back with KDH before judging - there are more than 500 people on this list who might get a totally wrong impression, so I'm careful with what I say about a third party.

ciao,
Jens Schönfeld





News, Views,
Tips and
Flips







DSL Hard to get it

By Wayne Wilson

I have tried without success to upgrade to digital subscriberline (DSL) service or to cable modem service from my dial-up Internet service. Not available for your geographical area, is the response; however, you can subscribe to satellite for \$60/month plus equipment and setup fees. OUCH! We would all like to get "broadband" If you can get IT for a decent price, that is.

A study by J.D. Power and Associates concluded that of 7,700 dial-up users, 52 percent would upgrade to DSL and 38 percent would prefer cable. Cable does have more elbow room or advanced technology potential than DSL.

As usual, price is the motivating and pivotal point for switching. Many of the telephone companies, too many to mention, have been giving discounts and incentives to subscribe to DSL. But are losing out on customers simply because of availability of service. Cable can provide availability IF you have cable access. This is where satellite has it



over everybody, you can get satellite access just about anywhere but the price, I think, is still prohibitive to the typical household.

Customer satisfaction with dial-up and broadband providers was also noted in the survey. AT&T Worldnet Service, EarthLink, BellSouth and United Online where the tops in dial-up providers. MSN, Prodigy and AOL with CompuServe took the bottom of the barrel.

EarthLink ranked highest in customer satisfaction, followed by BellSouth, Time Warner Cable's Road Runner and Cox Communications. Adelphia Communications, Charter Communications, Comcast and Qwest Communications ranked lowest in the broadband category.

So, price is #1, availability #2 and customer service is #3. And I would add stability of service and equipment as #4. I hope they plan their grid better than the power companies!

Keep watch as there are many deals being offered. Carefully read the equipment requirements. For some of us, using our Commodore equipment to get online with broadband may require a Linux sever setup in our home. There are a couple of articles on setting up a null modem intranet in your home. Look for them on VCSWEB or just ask Gaelyne.

every effort to return it safely. Letters, faxes, and e-mails to the editor become the property of The Infinite Loop and may be edited for publication.. You must inform us of any submissions that have been published or used commercially by a publisher other than The Infinite Loop. By submitting a manuscript the author agrees to allow the Infinite Loop to print them. The author also agrees to allow any and all programs to be copied using whatever means is necessary (disk, on-line service etc.). The author shall assume no liability for damages or losses caused by the use of his/her programs or projects. Use any projects or programs contained herein at your own risk. This publication is a subsidiary of Earl-Y Designs.com. You will be paid from \$5.00 to \$10.00/article (for now), which is decided by the editor.



Commercial ads are US\$3.00 for half a page and US\$5.00 for a full page in Black and white: US\$7.00 for half a page and US\$12.00 for a full page in color. Smaller ads will be prorated. Page size is in booklet form: 8.5"X5.5". Artwork is extra and will be charged proactive. Please submit your design in any Commodore or presently used graphical format either by mail or e-mail. Contact us by phone at (970) 245-2961 or e-mail at earlw@earl-ydesigns.com. Publication of an advertisement shall constitute final acceptance of the order.

The Infinite Loop assumes no responsibility for errors or omissions in editorial, program listings or advertising content. The Infinite Loop assumes no liability for advertisers claims or reliability. We invite questions, ideas and comments!



COMMODORE MAILINK

THE NEWSLETTER OF MEETING
64/128 USERS THROUGH THE MAIL



THE INFINITE LOOP
P.O. BOX 746
GRAND JUNCTION, CO
81502



VideoCam Services VCSWEB

Announcements
Go



VideoCam Services VCSWEB

We offer:

- Video, CD & DVD Repairs
- PlayStation upgrades and Repairs
- Online Store (Playstation Items)
- Video Capture
- Photocopies & Image Scanning
- Commodore Support
- C= Central Market
- Web Hosting
- Web Design

Our Online Store and C= Central Market
accepts:



C.O.D. within Australia and Cheque.

We're located in Adelaide's Southern
Suburbs. If we can be of assistance, send us
Email.

Rob and Gaele Gasson,
VideoCam Services / VCSWEB

For Our Members

Local Help
Members
Our Showcase
Home Page
Help
Contact Us

News

Aust. ABC
News
Yahoo! Full
Coverage
SlashDot
User Friendly

Files

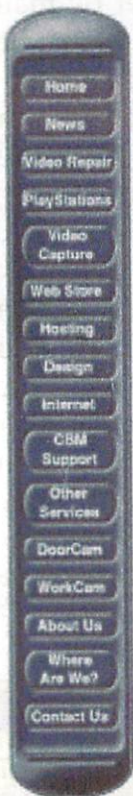
Tarballs
Linuxberg
Freshmeat

Search Links

Search
Adelaide
Adelaide
Exchange
OnSearch
Yahoo! Aust
& NZ
ANZSWERS
Aussie.com.au
Lookstart
Open Dir.
Project
Soft.com
Web Wombat

Local Links

SDCUCI
Computer
Club
Replica
Motorcycle
Redline



VCSWEB

Copyright ©1998-2003 VCSWEB
All rights reserved.

Last modified: Friday, 24-Jan-2003 16:01:07 CST